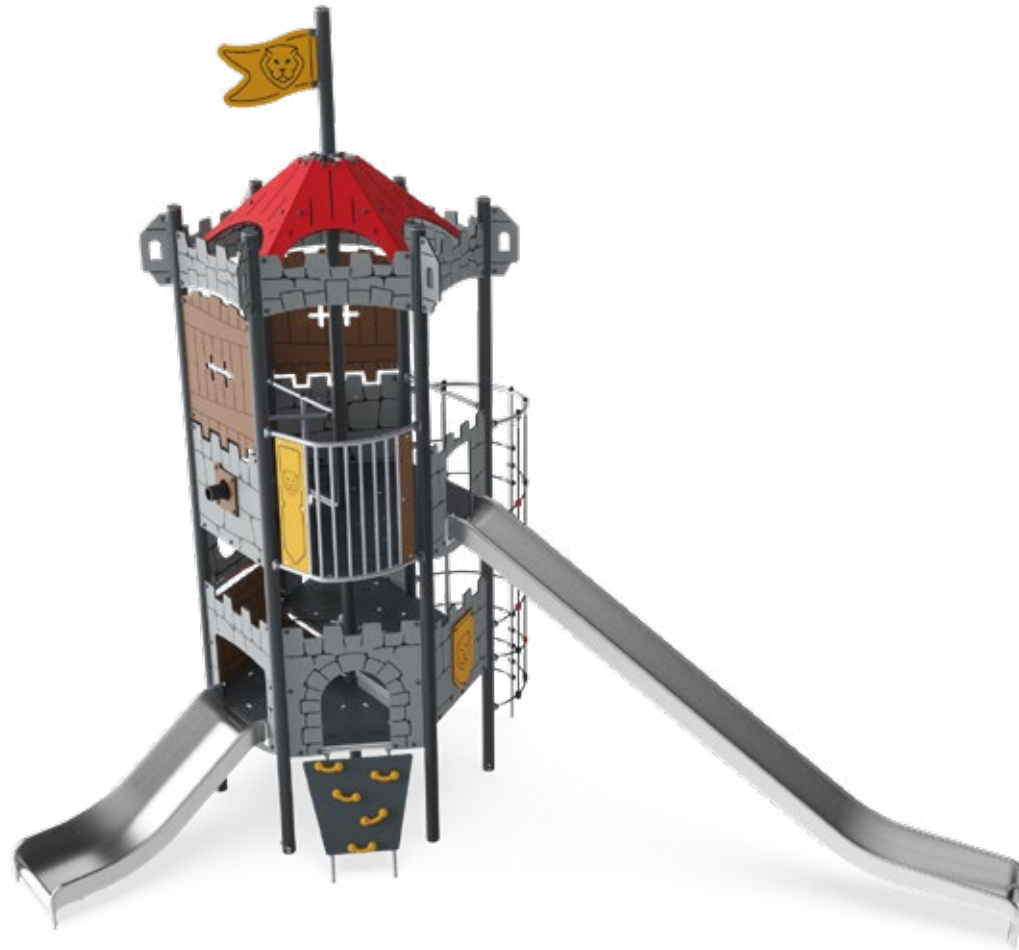
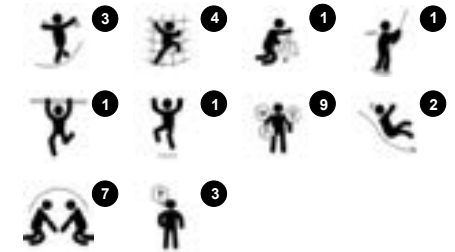


Castle Megadeck

PCM 724295



| | |
|-----------------------------|---------------|
| Item no. PCM 724295 | |
| General Product Information | |
| Dimensions LXWXH | 648x441x470cm |
| Age Group | 4+ |
| Play Capacity | 26 children |
| Colour Options | |



This Castle themed Megadeck has it all: varied climbing and sliding on different levels. It can be accessed on the inside as well as the outside. Inside the tower, challenging climbing rope rungs lead to the upper platform. From the outside, a tall, curved climbing net offers both an easy and more difficult climb to the top. This depends whether the child chooses

the big or the small mesh sized side of the net. The lower platform can be accessed via a rock climber. From the platforms there are three variations of heights and options for getting back to ground level. The lowest is a wide slide which provides extra support, midway is the dare devil fireman's pole and at the very top is a large slide that provides a tummy tickling

sensation. Themed elements include a flag, a cannon, stone effect panels, the lions crest, a lookout balcony and panels with cross cut outs for spying. These themed features encourage dramatic play and therefore stimulate social interaction and communication.

Castle Megadeck

PCM 724295



Panels of 19mm EcoCore™. EcoCore™ is a highly durable, eco friendly material, which is not only recyclable after use, but also consists of a core produced from 100% recycled material.



Main posts with hot dip galvanised steel footing are available in different materials: Pressure impregnated pine wood posts. Pre-galvanised inside and outside with powder coated top finish steel posts. Lead free aluminium with colour anodised top finish.



All decks are supported by unique designed aluminium profiles with multiple attachment options by usage of pressure moulded aluminium connectors. The HPL decks with a thickness of 17.8 mm with a very high wearing strength and a unique KOMPAN non skid surface texture.

| Item no. PCM 724295 | |
|---------------------------------|---------------------|
| Installation Information | |
| Max. fall height | 299cm |
| Safety surfacing areas | 48.6m ² |
| Number of installers (persons) | 2 |
| Total installation time | 29.4 |
| Excavation volume | 0.71m ³ |
| Concrete volume | 0.00m ³ |
| Footing depth (standard) | 85cm |
| Shipment weight | 1,025kg |
| Anchoring options | Inground Surface |
| Warranty Information | |
| EcoCore HDPE | Lifetime |
| Post | 10 years |
| HPL Decks | 15 years |
| Ropes & Nets | 10 years |
| Spare Parts Guaranteed | 10 years |



The slides can be chosen in different materials and colours: Straight or curved moulded PE slides in yellow or grey colour. Full stainless steel in on-piece design for more vandalism proof solutions.



Ropes are made of UV-stabilized PES rope strands with inner steel cable reinforcement. The polyester wrapping is inductively melted onto each strand to obtain excellent wear and tear resistance.



KOMPAN Play Systems can be customised to match individual demands. Visit the products www.KOMPAN.com to see options with the digital KOMPAN Solution Planner. Multiple options for panels, decks, post, slides and other play activities ensures durable solutions in any outdoor environment.

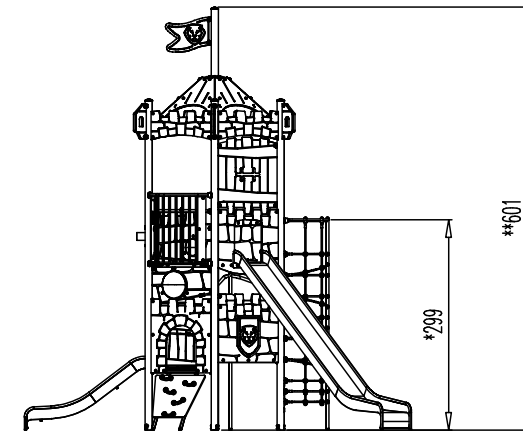
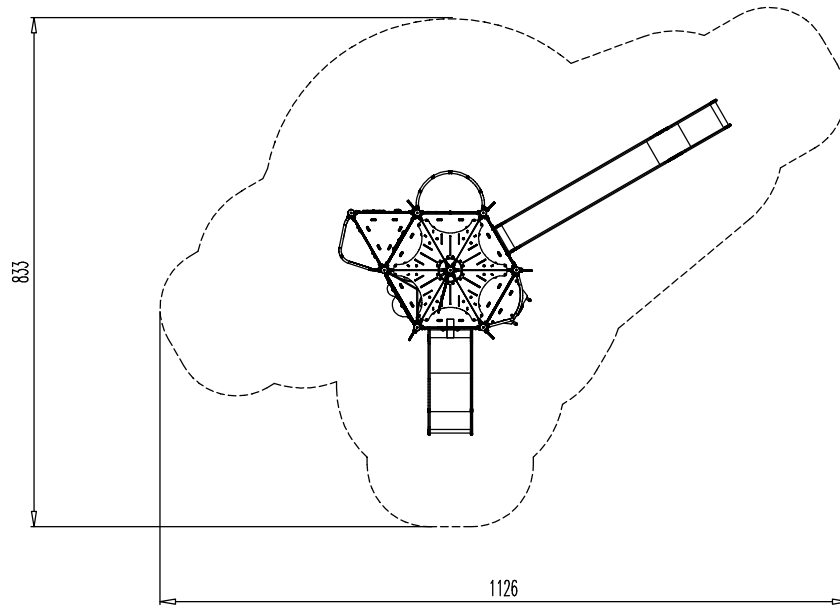


Castle Megadeck

PCM 724295

Max fall height| Total height| Safety surfacing area

Max fall height| Total height



Castle Megadeck

PCM 724295



Bubble Window (at back)

Social-Emotional: invites interaction between outside and inside.

Cognitive: distorts the sound of the voice, developing logical thinking.



Timer Panel (at back)

Social-Emotional: teams can each have a button to measure rounds, wins etc. The buttons support cooperation and teamwork.

Cognitive: counting and registering support thinking skills such as logic and sequencing.

Creative: children can leave their mark, placing the timer in different positions.

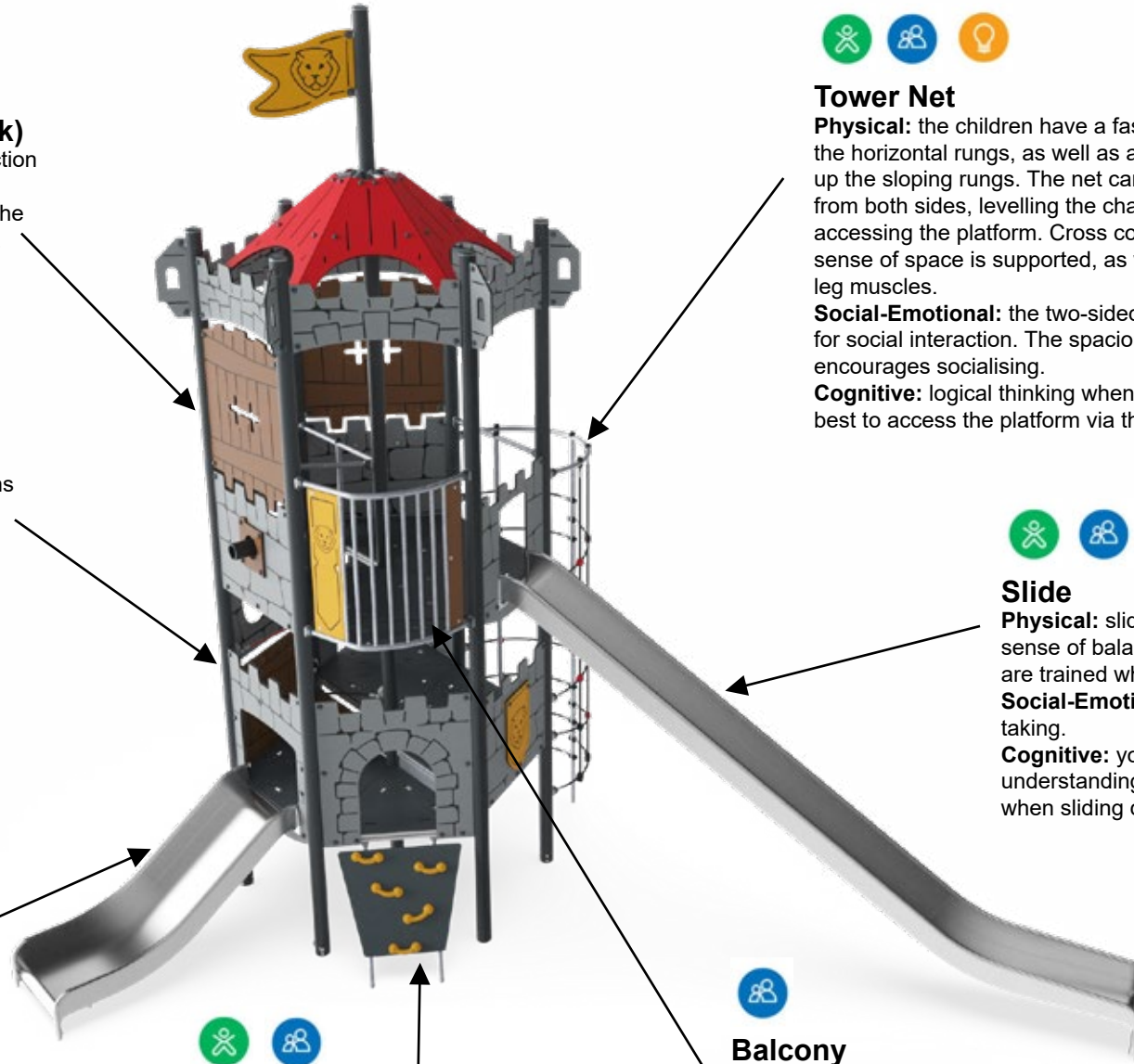


Wide Slide

Physical: sliding develops spatial awareness and sense of balance. Furthermore, the core muscles are trained when sitting upright going down. More support when sliding.

Social-Emotional: empathy stimulated by turn-taking.

Cognitive: young children develop their understanding of space, speed and distances when sliding down fast.



Tower Net

Physical: the children have a fast access up the horizontal rungs, as well as a slower climb up the sloping rungs. The net can be climbed from both sides, levelling the challenge of accessing the platform. Cross coordination and sense of space is supported, as well as arm and leg muscles.

Social-Emotional: the two-sided net allows for social interaction. The spaciousness encourages socialising.

Cognitive: logical thinking when planning how best to access the platform via the net.



Slide

Physical: sliding develops spatial awareness and sense of balance. Furthermore, the core muscles are trained when sitting upright going down.

Social-Emotional: empathy stimulated by turn-taking.

Cognitive: young children develop their understanding of space, speed and distances when sliding down fast.



Balcony

Social-Emotional: the balcony invites meetings and interaction with other children on ground level.



Rock Climber

Physical: supports cross coordination and leg, arm and hand strength.

Social-Emotional: the inclination makes climbing feel secure, especially for younger children.

Castle Megadeck

PCM 724295



PHYSICAL

Joy of movement:
motor skills, muscle, cardio
and bone density



SOCIAL-EMOTIONAL

Joy of being together:
teamwork, tolerance and
sense of belonging



COGNITIVE

Joy of learning:
curiosity, understanding of causal
relationships and knowledge of the world



CREATIVE

Joy of creating:
co-creation and experimenting
with materials



BALANCE

To balance is to stay upright when walking or standing on a surface that makes this challenging (e.g. a wobbly, inclined, or narrow surface).



HANG IN ARMS

To hang in arms is the act of carrying the body with the hands or arms, possibly to traverse to another platform or play item.



SENSORY

To sense is the act of taking in information with the sensory system: seeing, feeling, hearing or sensing with the body.



BOUNCE

To bounce is the act of bouncing on a responsive, flexible, elastic or tensile surface.



JUMP

To jump is the act of jumping up or down on a hard surface.



SLIDE

To slide is the act of moving fast downwards seated on a slide.



CLIMB

To climb is the act of moving upwards, cross-coordinating arms and legs, on a vertical or inclined surface or net.



PULL

To pull is the act of pulling an item towards you or you towards an item with one or both hands, or possibly using the entire body.



SOCIALIZE

To socialize is the act of meeting, communicating or cooperating in an activity that stimulates and facilitates social interaction.



CONSTRUCT

To construct is the act of creating new patterns, shifting items or materials to new positions or constructing with materials that can be transformed or manipulated.



PUSH

To push is the act of pushing an item away from you with one or both hands, possibly with the entire body.



SPIN

To spin involves a fast, repeated horizontal or vertical turn of the body on a piece of equipment that facilitates the movement.



CRAWL

To crawl is the movement of moving forwards or backwards, cross-coordinating arms and legs, on a horizontal or slightly inclined surface.



ROCK

To rock is the action of rocking back and forth, or sideways, on e.g. a piece of spring equipment.



SWAY

To sway is the movement of swaying back and forth, or around, lying, seated or possibly standing, in a pendulant or circular movement, e.g. on a hammock or on a rope.



DRAMATIC PLAY

Dramatic play is motivated through play items that stage a frame, place or environment for acting out make believe or role play scenarios.



ROTATE

To rotate involves a vertical or horizontal slower paced turn of the body, facilitated by a piece of equipment.



SWING

To swing is the movement of swinging back and forth, or in circular movement, seated, standing or lying, in an unhindered arc.



GLIDE

To glide is the act of moving from one point to another without shifting the feet, in a horizontal or vertical movement, in a seated, lying or standing position, letting gravity do the work.



RULES PLAY

Rules play is motivated through play items that suggest games-with-rules, cooperation and team work, e.g. tic-tac-toe, timers or ball games.



WONDER

To wonder is motivated through play items that make children need and use their logical, abstract or creative thinking skills, as well as their memory.

CARAVELLE SHIP

PCM1025-CUSTOM 20129448



Item no. PCM102-CUSTOM 20129448

General Product Information

| | |
|------------------|---------------|
| Dimensions LXWXH | 565x170x441cm |
| Age Group | 2+ |
| Play Capacity | 13 children |
| Colour Options | |



The exciting Caravelle offers multiple play opportunities. It will inspire dramatic and active play, supporting the development of children's muscles as well as their social and cognitive skills. This is essential for early development, language in particular. Carefully designed play elements such as the steering wheel encourage exploration and dramatic play,

stimulating logical thinking and language skills. The boarding net provides a physical challenge, stimulating cross-coordination and proprioception. These are important for a child to feel secure in the world. The slide down is the reward! The hammock at ground level extends the play with its swaying play invitation and develops the sense of balance.

CARAVELLE SHIP

PCM1025-CUSTOM 20129448



Panels of 19mm EcoCore™. EcoCore™ is a highly durable, eco friendly material, which is not only recyclable after use, but also consists of a core produced from 100% recycled material.



Main posts with hot dip galvanised steel footing are available in different materials: Pressure impregnated pine wood posts. Pre-galvanised inside and outside with powder coated top finish steel posts. Lead free aluminium with colour anodised top finish.



All decks are supported by unique designed aluminium profiles with multiple attachment options by usage of pressure moulded aluminium connectors. The HPL decks with a thickness of 17.8mm with a very high wearing strength and a unique KOMPAN nonskid surface texture.

| Item no. PCM1025-CUSTOM 20129448 | |
|----------------------------------|----------|
| Installation Information | |
| Max. fall height | 118cm |
| Safety surfacing areas | 29.8m2 |
| Number of installers (persons) | 2 |
| Total installation time | 14.9 |
| Excavation volume | 0.77m3 |
| Concrete volume | 0.13m3 |
| Footing depth (standard) | 85cm |
| Shipment weight | 425kg |
| Anchoring options | Inground |
| Warranty Information | |
| EcoCore HDPE | Lifetime |
| Post | 10 years |
| HPL Decks | 15 years |
| Ropes & Nets | 10 years |
| Spare Parts Guaranteed | 10 years |



The slides can be chosen in different materials and colours: Straight or curved moulded PE slides in yellow or grey colour. Full stainless steel in on-piece design for more vandalism proof solutions.



Nets and ropes are made of UV-stabilised PA with inner steel cable reinforcement. The rope is induction treated in order to create a strong connection between steel and rope which leads to good wear resistance.



KOMPAN Play Systems can be customised to match individual demands. Visit the products www.KOMPAN.com to see options with the digital KOMPAN Solution Planner. Multiple options for panels, decks, post, slides and other play activities ensures durable solutions in any outdoor environment.

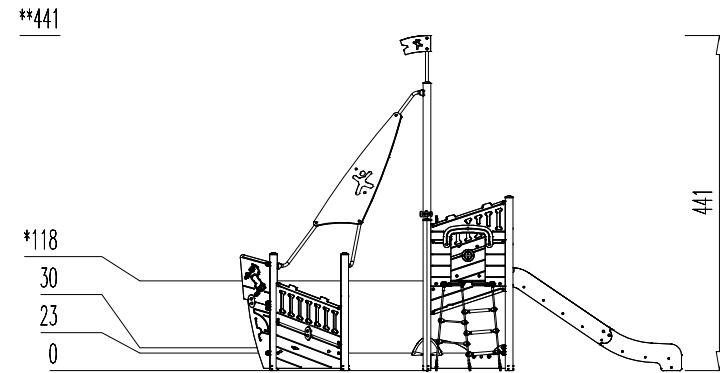
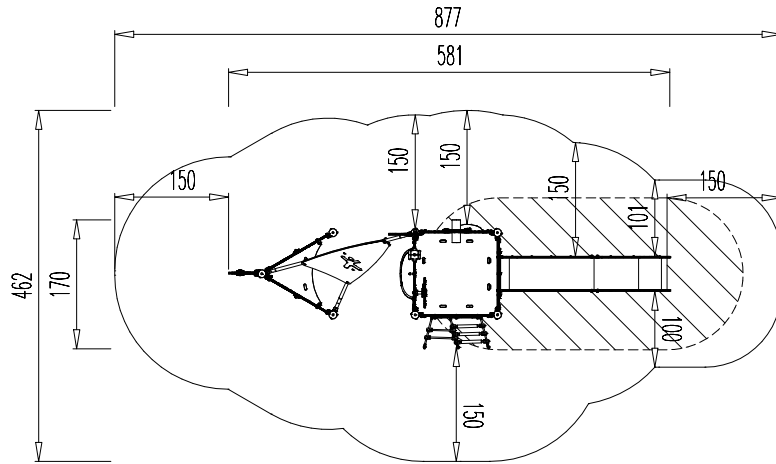


CARAVELLE SHIP

PCM1025-CUSTOM 20129448

Max fall height| Total height| Safety surfacing area

Max fall height| Total height



CARAVELLE SHIP

PCM1025-CUSTOM 20129448



Binoculars

Cognitive: the binoculars set a tangible theme and thus encourage dramatic play. Dramatic play is a great trainer of language and communication skills.

Creative: the binoculars can be turned in all directions. Looking through them gives a new perspective on the world.



Steering Wheel

Cognitive: the manipulative steering wheel stimulates cause and effect understanding. It invites dramatic play which supports language and communication skills.



Slide

Physical: sliding develops spatial awareness and sense of balance. Furthermore, the core muscles are trained when sitting upright going down.

Social-Emotional: empathy stimulated by turn-taking.

Cognitive: young children develop their understanding of space, speed and distances when sliding down fast.



Ship

Cognitive: suggests a theme and supports dramatic play, which stimulates languages and communication skills.



Boarding Net

Physical: supports physical strength and cross-body coordination, which impacts coordination of the right and left parts of the brain. This is fundamental for other skills such as the ability to read.



Hammock

Physical: coordination and sense of balance when swaying.

Social-Emotional: pushing friends gently back and forth, turn taking.

Cognitive: for toddlers, cause and effect understanding.



Desk

Social-Emotional: fine meeting place and a space creator. Sharing and cooperation from both sides creates a social scenario that supports communication and cooperation.



CARAVELLE SHIP

PCM1025-CUSTOM 20129448



PHYSICAL

Joy of movement:
motor skills, muscle, cardio
and bone density



SOCIAL-EMOTIONAL

Joy of being together:
teamwork, tolerance and
sense of belonging



COGNITIVE

Joy of learning:
curiosity, understanding of causal
relationships and knowledge of the world



CREATIVE

Joy of creating:
co-creation and experimenting
with materials



BALANCE

To balance is to stay upright when walking or standing on a surface that makes this challenging (e.g. a wobbly, inclined, or narrow surface).



HANG IN ARMS

To hang in arms is the act of carrying the body with the hands or arms, possibly to traverse to another platform or play item.



SENSORY

To sense is the act of taking in information with the sensory system: seeing, feeling, hearing or sensing with the body.



BOUNCE

To bounce is the act of bouncing on a responsive, flexible, elastic or tensile surface.



JUMP

To jump is the act of jumping up or down on a hard surface.



SLIDE

To slide is the act of moving fast downwards seated on a slide.



CLIMB

To climb is the act of moving upwards, cross-coordinating arms and legs, on a vertical or inclined surface or net.



PULL

To pull is the act of pulling an item towards you or you towards an item with one or both hands, or possibly using the entire body.



SOCIALIZE

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CONSTRUCT

To construct is the act of creating new patterns, shifting items or materials to new positions or constructing with materials that can be transformed or manipulated.



PUSH

To push is the act of pushing an item away from you with one or both hands, possibly with the entire body.



SPIN

To spin involves a fast, repeated horizontal or vertical turn of the body on a piece of equipment that facilitates the movement.



CRAWL

To crawl is the movement of moving forwards or backwards, cross-coordinating arms and legs, on a horizontal or slightly inclined surface.



ROCK

To rock is the action of rocking back and forth, or sideways, on e.g. a piece of spring equipment.



SWAY

To sway is the movement of swaying back and forth, or around, lying, seated or possibly standing, in a pendulant or circular movement, e.g. on a hammock or on a rope.



DRAMATIC PLAY

Dramatic play is motivated through play items that stage a frame, place or environment for acting out make believe or role play scenarios.



ROTATE

To rotate involves a vertical or horizontal slower paced turn of the body, facilitated by a piece of equipment.



SWING

To swing is the movement of swinging back and forth, or in circular movement, seated, standing or lying, in an unhindered arc.



GLIDE

To glide is the act of moving from one point to another without shifting the feet, in a horizontal or vertical movement, in a seated, lying or standing position, letting gravity do the work.



RULES PLAY

Rules play is motivated through play items that suggest games-with-rules, cooperation and team work, e.g. tic-tac-toe, timers or ball games.



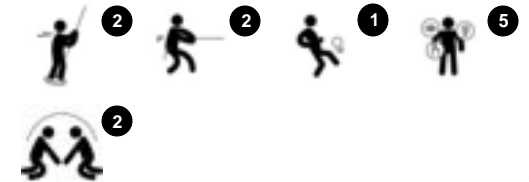
WONDER

To wonder is motivated through play items that make children need and use their logical, abstract or creative thinking skills, as well as their memory.

Double Cableway, for flat area

M88112

| | |
|------------------------------------|-----------------|
| Item no. M88112-3817 | |
| General Product Information | |
| Dimensions LxWxH | 3359x562x397 cm |
| Age group | 4+ |
| Play capacity (users) | 2 |
| Colour options | ● |



The Double Cableway is the ultimate social dare devil attraction. It will support social play again and again, children racing each other to the end, competing speed as they go. And they will go, again and again. The reason for this solid holding power lies mainly in the immense thrill of gliding through the air. The feeling of weightlessness and the swooshing through the

air trains spatial awareness as well as the child's understanding of gravity, space and speed. This is necessary e.g. in managing traffic safely. The social skills get trained as children diligently hand back the seat to the next user in line. The running and pulling involved in this trains the child's cardio as well as upper body muscles. All in all, the large

cableway is an asset of play that unites generations and abilities as there is some way for almost everyone to use it.

Double Cableway, for flat area

M88112



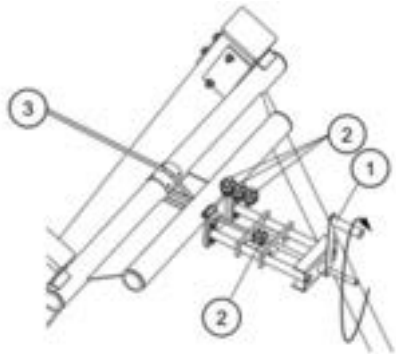
The steel support posts are hot dip galvanized inside and outside with lead free zinc. The galvanisation has excellent corrosion resistance in outside environments and requires low maintenance.



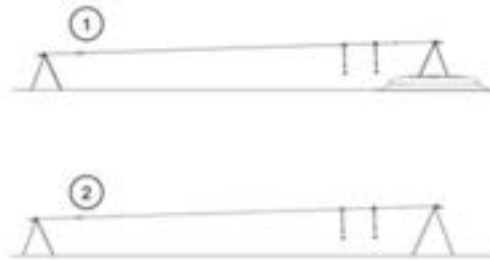
The special designed seat is made of a stainless-steel insert covered with a soft layer of PUR rubber. The seat is impact tested to fulfill all global playground standards and the rope has an ergonomic handhold of a 60cm long moulded on PUR rubber handle.



The high-quality steel cable with a diameter of 12mm is designed for heavy usage of the cableway for many years. The starting point is indicated by a knob. At the stop point there is special designed spring device ensuring a softer stop of the puller.



The steel cable 3 is tensioned by a special designed device. By turning the handle 1 the steel cable can be tensioned according to instruction in a safe way. After tensioning the cable is locked by three clamps 2. The tensioning device can also be used for adjustment during annual inspections.



KOMPAN cableways are available for flat or natural sloped surroundings and for surface or in-ground installation. Further the cableways can be supplied with one or two cables for children to ride together in friendly competition. For flat surroundings a starting mound or platform is needed to use the cableway.

Item no. M88112-3817

Installation Information

| | |
|--------------------------|----------------------|
| Max. fall height | 100 cm |
| Safety surfacing area | 182.0 m ² |
| Number of installers | 2 |
| Total installation time | 18.3 |
| Excavation volume | 12.28 m ³ |
| Concrete volume | 3.95 m ³ |
| Footing depth (standard) | 100 cm |
| Shipment weight | 742 kg |
| Anchoring options | In-ground ✓ |

Warranty Information

| | |
|--------------------------|----------|
| Hot dip galvanized steel | Lifetime |
| PUR components | 10 years |
| Cable | 10 years |
| Movable parts | 2 years |
| Spare parts guaranteed | 10 years |

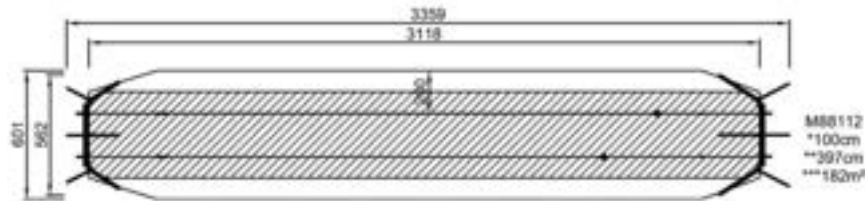


Double Cableway, for flat area

M88112

* Max fall height | ** Total height | *** Safety surfacing area

* Max fall height | ** Total height

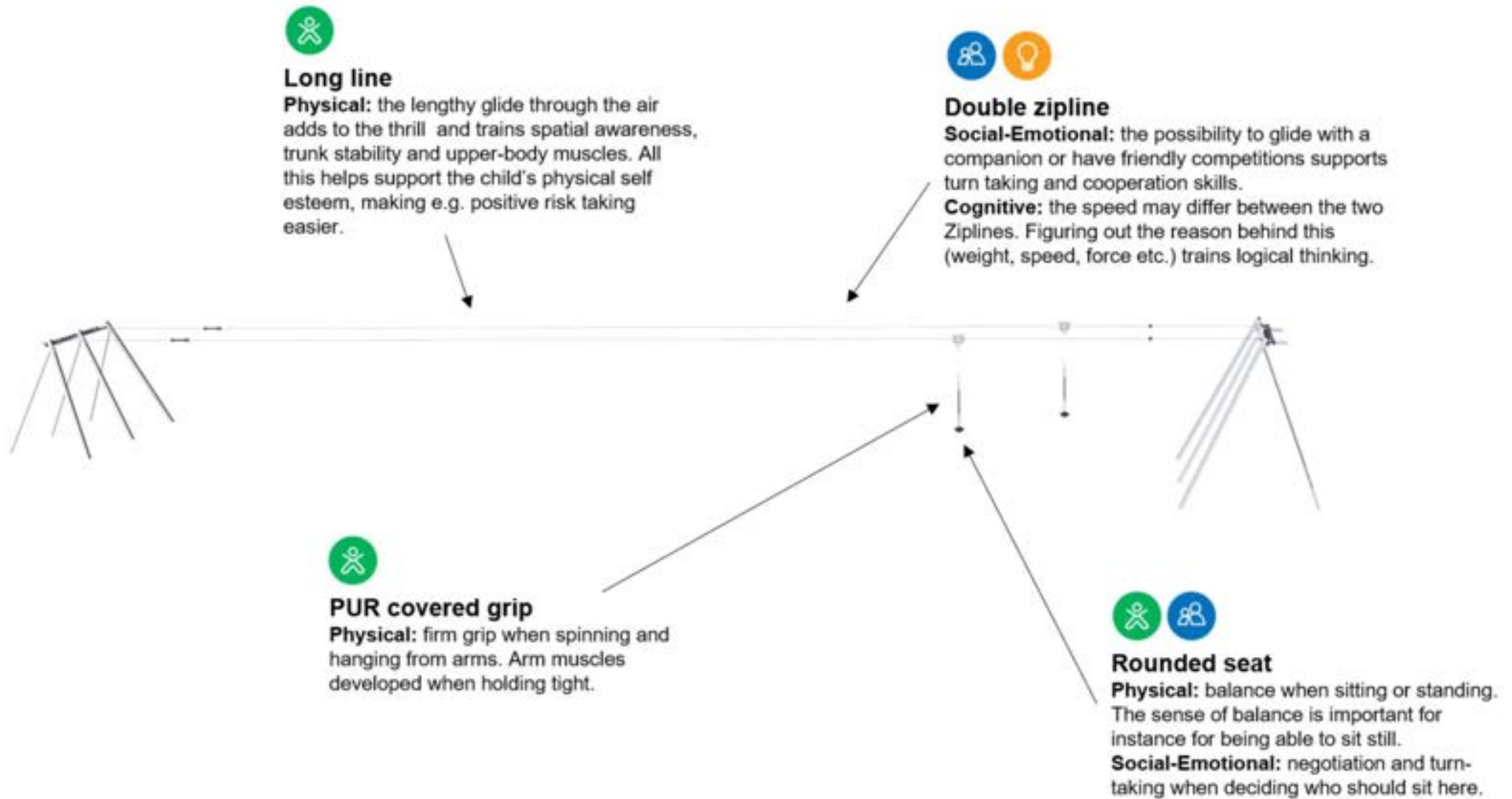


[Click to see 1:100 ratio TOP VIEW](#)

[Click to see 1:100 ratio SIDE VIEW](#)

Double Cableway, for flat area

M88112



Double Cableway, for flat area

M88112



PHYSICAL
Joy of movement:
motor skills, muscle, cardio
and bone density



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ROCK
To rock is the action of rocking back and forth, or sideways, on e.g. a piece of spring equipment.



SWAY
To sway is the movement of swaying back and forth, or around, lying, seated or possibly standing, in a pendant or circular movement, e.g. on a hammock or on a rope.



DRAMATIC PLAY
Dramatic play is motivated through play items that stage a frame, place or environment for acting out make believe or role play scenarios.



ROTATE
To rotate involves a vertical or horizontal slower paced turn of the body, facilitated by a piece of equipment.



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To swing is the movement of swinging back and forth, or in circular movement, seated, standing or lying, in an unhindered arc.



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RULES PLAY
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WONDER
To wonder is motivated through play items that make children need and use their logical, abstract or creative thinking skills, as well as their memory.

2.5m Swing Combo

KSW906-CUSTOM 20129451



Item no. KSW906-CUSTOM 20129451

General Product Information

| | |
|------------------|---------------|
| Dimensions LXWXH | 955x240x274cm |
| Age Group | 2+ |
| Play Capacity | 8 children |
| Colour Options | |



KOMPAN swings can be configured to adapt individual needs & demands. All A-Frame swings are available in 2,0m and 2,5m height with posts of impregnated pine wood or hot dip galvanized steel. As seats we offer standard swing seat, cradle seat, toddler seat or bird nests with a diameter of ø100cm or 120cm. Further the seats are available with either hot

dip galvanized chains or stainless steel chains and if preferred with antiwrap suspensions. The modular swing system also enable multibay configurations with 2,3,4 or more sections.



2.5m Swing Combo

KSW906-CUSTOM 20129451



The A-Frame is designed with hot dip galvanised ø100mm crossbar with large steel end plates for strong fixation of the two post options: Hot dip galvanised ø70mm steel. Impregnated pine wood with hot dip galvanised steel footings.



The swing hangers are made of high quality UV-stabilised nylon (PA6) housing with integrated lifetime sealed ball bearings. The height adjustable chains are fixed by a stainless steel hook with theft proof snake-eye bolt in a turn able anti twist housing. All seats with two chain fixation are available with either standard or anti-wrap suspension.



The post of the A-Frame swings are available for surface anchoring with expansion bolts or inground in 60cm or 90cm depth. The hot dip galvanised steel legs are anchored directly in the ground. Pine wood posts are elevated from ground by a unique profiled hot dip galvanised steel footing.



The standard seats of KOMPAN swings is engineered for maximum safety and durability. The seat two component seat with a PP inner core and outside rubber is produced in one operation. The seats are available with swing chains of either hot dip galvanised steel or stainless steel for all swings heights.



KOMPAN heavy duty designed swing hangers of stainless steel with anti-twist function. The moving parts of the swing hanger is lifetime sealed and lubricated. The hanger system is equipped with a safety chain to prevent the swing hanger to fall down if damaged.



KOMPAN designed the bird's nest seats to be light in weight and in compliance with global safety standards. The soft, shock absorbent bumpers with non-slip surface makes the swing seat extremely user friendly. Choose between a rope version with reinforced PA rope or a moulded PE version. Both equipped with soft rubber bumpers.

| Item no. KSW906-CUSTOM 20129451 | |
|---------------------------------|--------------------|
| Installation Information | |
| Max. fall height | 145cm |
| Safety surfacing areas | 40.7m ² |
| Number of installers (persons) | 2 |
| Total installation time | 3.9 |
| Excavation volume | 2.60m ³ |
| Concrete volume | 0.00m ³ |
| Footing depth (standard) | 90cm |
| Shipment weight | 256kg |
| Anchoring options | Inground |
| Warranty Information | |
| Hot dip galvanised steel | Lifetime |
| Swing Seat | 10 years |
| Swing Hangers | 5 years |
| Ropes & Nets | 10 years |
| Spare Parts Guaranteed | 10 years |

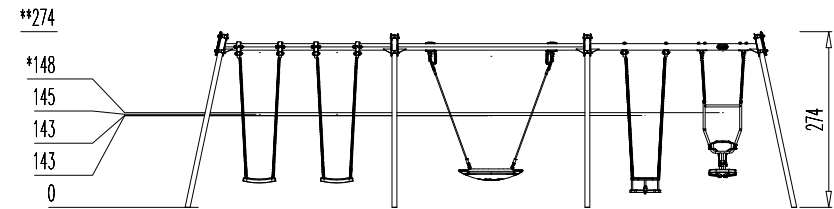
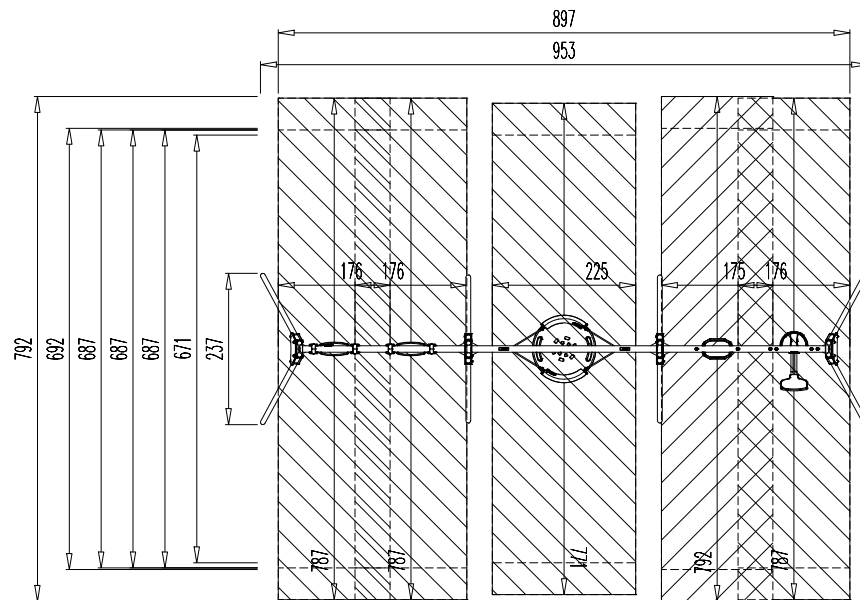


2.5m Swing Combo

KSW906-CUSTOM 20129451

Max fall height | Total height | Safety surfacing area

Max fall height | Total height



2.5m Swing Combo

KSW906-CUSTOM 20129451



Two Flat Swings

Physical: agility, balance, coordination and spatial awareness are trained when swinging. All necessary when e.g judging distances and managin traffic safely. The swinging movement trains the arm, leg and core muscles, as well as the bone density when jumping off.

Social-Emotional: parallel play invite cooperation and consideration.

Cognitive: cause and effect, managing rhythm and thinking skills for younger children when swinging. Rules games for bigger children, when swinging in same or different rhythm or jumping.



Two Cradle Swings

Physical: agility, balance, coordination and spatial awareness are trained when swinging. All necessary when e.g judging distances and managin traffic safely. The swinging movement trains the arm, leg and core muscles.

Social-Emotional: parallel play invite cooperation and consideration.

Cognitive: cause and effect, managing rhythm and thinking skills for younger children when swinging.



Shell Seat Swing

Physical: agility, balance, coordination and spatial awareness are trained when swinging. All necessary when e.g judging distances and managin traffic safely. The swinging movement trains the arm, leg and core muscles, as well as the bone density when jumping off.

Social-Emotional: the spacious seat allows for many children standing, lying, seated together and is inclusive for all.

Cognitive: cause and effect, rhythm and thinking skills are trained in younger children.



YOU & ME Swing

Physical: good back support and spaciousness to ease placing and lifting up, also in winter clothing.

Adult: possibility to place the toddler in the seat whilst maintaining eye contact.

Older Child: training motor and muscle skills.

Social-Emotional: eye-height with adult stimulates social contact and emotional bonding.

Cognitive: swinging movement trains spatial awareness and understanding of cause and effect.

2.5m Swing Combo

KSW906-CUSTOM 20129451



PHYSICAL
Joy of movement:
motor skills, muscle, cardio
and bone density



SOCIAL-EMOTIONAL
Joy of being together:
teamwork, tolerance and
sense of belonging



COGNITIVE
Joy of learning:
curiosity, understanding of causal
relationships and knowledge of the world



CREATIVE
Joy of creating:
co-creation and experimenting
with materials



BALANCE
To balance is to stay upright when walking or standing on a surface that makes this challenging (e.g. a wobbly, inclined, or narrow surface).



HANG IN ARMS
To hang in arms is the act of carrying the body with the hands or arms, possibly to traverse to another platform or play item.



SENSORY
To sense is the act of taking in information with the sensory system: seeing, feeling, hearing or sensing with the body.



BOUNCE
To bounce is the act of bouncing on a responsive, flexible, elastic or tensile surface.



JUMP
To jump is the act of jumping up or down on a hard surface.



SLIDE
To slide is the act of moving fast downwards seated on a slide.



CLIMB
To climb is the act of moving upwards, cross-coordinating arms and legs, on a vertical or inclined surface or net.



PULL
To pull is the act of pulling an item towards you or you towards an item with one or both hands, or possibly using the entire body.



SOCIALIZE
To socialize is the act of meeting, communicating or cooperating in an activity that stimulates and facilitates social interaction.



CONSTRUCT
To construct is the act of creating new patterns, shifting items or materials to new positions or constructing with materials that can be transformed or manipulated.



PUSH
To push is the act of pushing an item away from you with one or both hands, possibly with the entire body.



SPIN
To spin involves a fast, repeated horizontal or vertical turn of the body on a piece of equipment that facilitates the movement.



CRAWL
To crawl is the movement of moving forwards or backwards, cross-coordinating arms and legs, on a horizontal or slightly inclined surface.



ROCK
To rock is the action of rocking back and forth, or sideways, on e.g. a piece of spring equipment.



SWAY
To sway is the movement of swaying back and forth, or around, lying, seated or possibly standing, in a pendulant or circular movement, e.g. on a hammock or on a rope.



DRAMATIC PLAY
Dramatic play is motivated through play items that stage a frame, place or environment for acting out make believe or role play scenarios.



ROTATE
To rotate involves a vertical or horizontal slower paced turn of the body, facilitated by a piece of equipment.



SWING
To swing is the movement of swinging back and forth, or in circular movement, seated, standing or lying, in an unhindered arc.



GLIDE
To glide is the act of moving from one point to another without shifting the feet, in a horizontal or vertical movement, in a seated, lying or standing position, letting gravity do the work.



RULES PLAY
Rules play is motivated through play items that suggest games-with-rules, cooperation and team work, e.g. tic-tac-toe, timers or ball games.



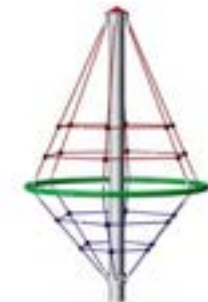
WONDER
To wonder is motivated through play items that make children need and use their logical, abstract or creative thinking skills, as well as their memory.

Round About Net

KPL805



| | |
|------------------------------------|----------------|
| Item no. KPL805-1001 | |
| General Product Information | |
| Dimensions LxWxH | 206x206x320 cm |
| Age group | 3+ |
| Play capacity (users) | 8 |
| Colour options | |



Climbing is excellent activity for releasing excess energy and stress. Climbing equipment is well suited for both schools and public playgrounds. The equipment also provides perfect meeting places for children.

Round About Net

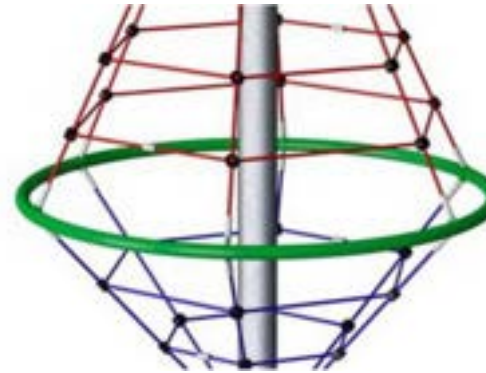
KPL805



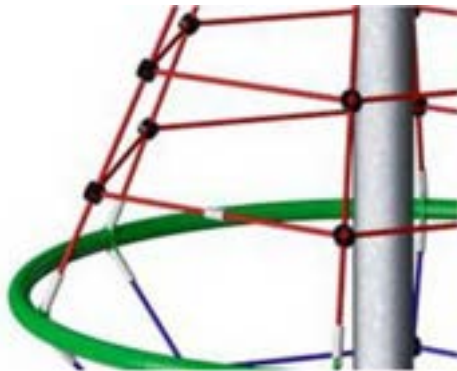
Climbing nets are made of UV-stabilised PP rope with inner steel cable reinforcement. The rope is induction treated to obtain maximum fixation between steel and rope which provides excellent wear and tear resistance. All rope connectors are made of 100% recyclable PA material.



The steel surfaces are hot dip galvanised inside and outside with lead free zinc. The galvanisation has excellent corrosion resistance in outside environments and requires low maintenance.



Coloured steel components have a base of hot dip galvanisation and a powder coated top finish. This provides an ultimate corrosion resistance in all climates around the world.



The aluminium swages of the net are double conical with rounded ends and are as small as safety allows. The overall net design aims at keeping metal parts within the net to an absolute minimum, both in size and number, in order to provide the best possible rope climbing experience.



Heavy duty engineered bearing system with two single row deep groove high quality ball bearings with rubber seals. The fully closed bearing construction is lifetime lubricated and located above ground.

| Item no. KPL805-1001 | |
|--------------------------|---------------------|
| Installation Information | |
| Max. fall height | 190 cm |
| Safety surfacing area | 28.9 m ² |
| Number of installers | 2 |
| Total installation time | 3.5 |
| Excavation volume | 1.96 m ³ |
| Concrete volume | 1.37 m ³ |
| Footing depth (standard) | 100 cm |
| Shipment weight | 240 kg |
| Anchoring options | In-ground ✓ |
| Warranty Information | |
| Galvanised/painted metal | 10 years |
| Ropes & nets | 10 years |
| Bearing construction | 5 years |
| Spare parts guaranteed | 10 years |

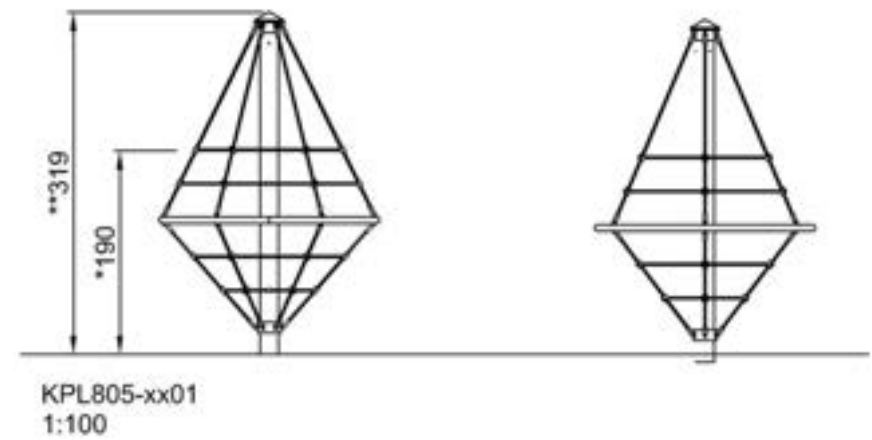
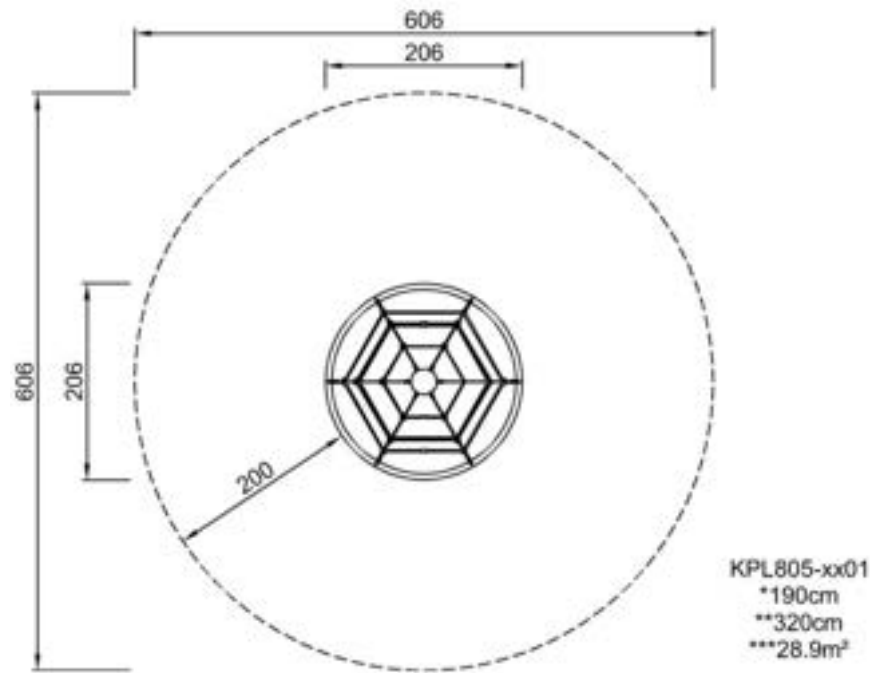


Round About Net

KPL805

* Max fall height | ** Total height | *** Safety surfacing area

* Max fall height | ** Total height

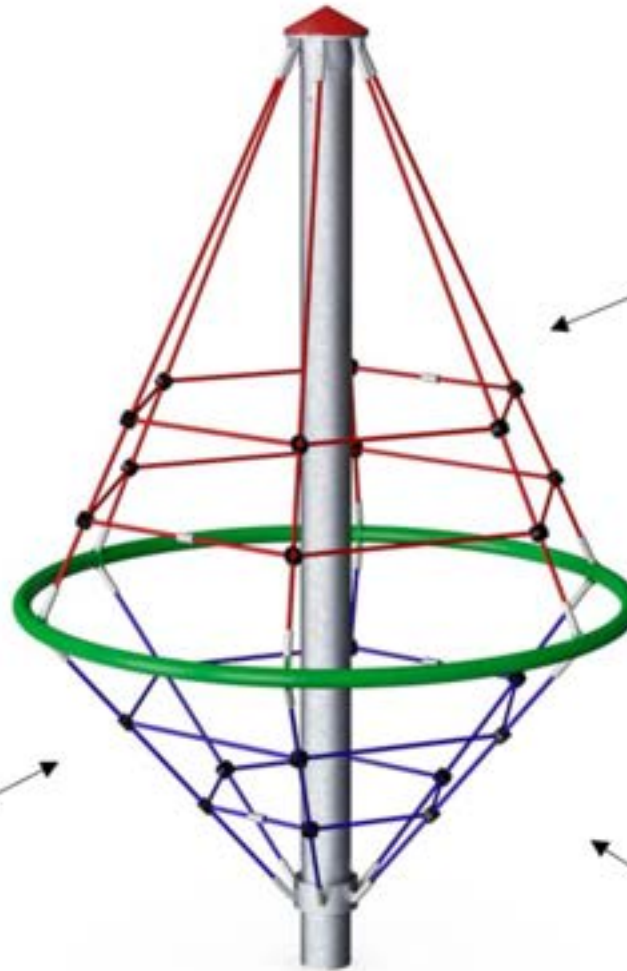


[Click to see 1:100 ratio TOP VIEW](#)

[Click to see 1:100 ratio SIDE VIEW](#)

Round About Net

KPL805



Rotation

Physical: pushing or pulling it into motion, children use their muscle strength and strengthen their cardio. The rotation develops the sense of balance and space when enjoying the ride.

Social-Emotional: listening and negotiating how slow or fast to go, children develop their empathy and cooperation skills.



Height

Social-Emotional: children develop courage and self-regulation when being up high. This positively affects self-confidence.



Climbing net

Physical: children develop cross-body coordination and muscle strength when climbing. The big meshes allow for climbing and crawling through, supporting proprioception and spatial awareness.

Social-Emotional: the big meshes allow for more children to sit together and talk.

Round About Net

KPL805



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motor skills, muscle, cardio
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WONDER
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Wheelchair Carousel

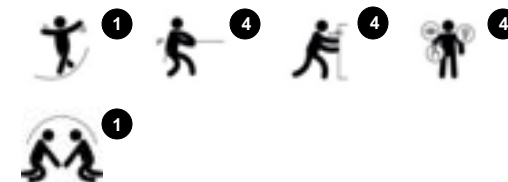
PCM157



Item no. PCM157-0201

General Product Information

| | |
|-----------------------|---------------|
| Dimensions LxWxH | 208x208x70 cm |
| Age group | 2+ |
| Play capacity (users) | 8 |
| Colour options | |



WOW – this is play for everyone, no matter their abilities. The huge truly inclusive, universal design carousel attracts big groups of children and adults in for a spin. Due to its versatility, it appeals to children and adults again and again. The ground-level design makes the carousel accessible to everyone. The bench provides a comfortably seated spin. The handholds

function from both sides. From the inside they offer good support, whilst from the outside they help to get the carousel moving. Spinning on this carousel trains the vestibular system, the sense of balance and the spatial awareness. The benefits trained through play also encompass social skills, such as cooperation and empathy by assisting friends of all abilities to spin and

helping others wanting to join or exit. It is play with a purpose for all.



Wheelchair Carousel

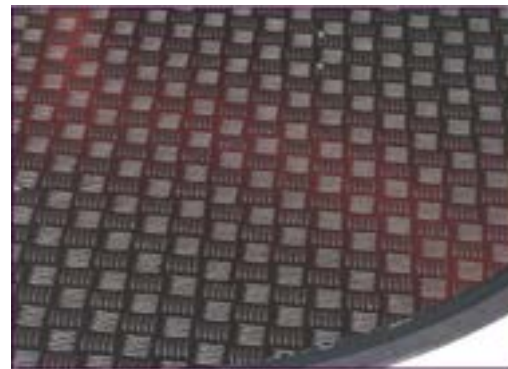
PCM157



Heavy duty designed welded carousel chassis of square steel pipes. The steel surfaces are hot dip galvanized inside and outside. The galvanization has excellent corrosion resistance in outside environments and is maintenance free.



The metal parts are made of high quality steel, hot dip galvanized inside and outside with lead free zinc. On the outside, there is an additional layer of powder coating. This ensures both excellent corrosion resistance and colorful design expression.



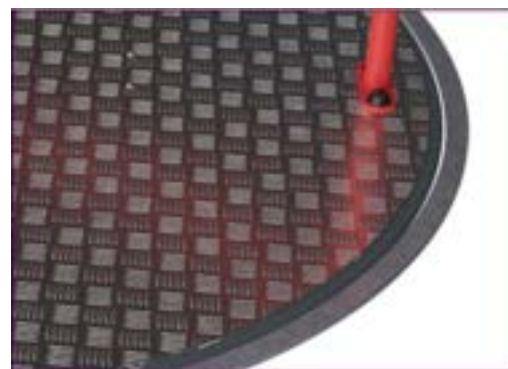
Deck plate of 3mm thick non skid aluminum or 17,8mm thick HPL plate. For warm locations KOMPAN recommends HPL deck plate as the aluminum will get hot in sunny conditions. Both deck plates ensures safe play for all users and is maintenance free.



Seat is made of HPL with a thickness of 17.8mm with a very high wearing strength and a unique KOMPAN nonskid surface texture.



The roller system is designed with a fully closed lifetime lubricated center bearing supported by 10 wheels with a diameter of 125mm. The outer wheels ensures a smooth rotation under heavy load.



The outside hot dip galvanized steel ring makes a clear indication where the rotation deck begins.

Item no. PCM157-0201

Installation Information

| | |
|--------------------------|---------------------|
| Max. fall height | 100 cm |
| Safety surfacing area | 29.0 m ² |
| Number of installers | 2 |
| Total installation time | 4.7 |
| Excavation volume | 2.32 m ³ |
| Concrete volume | 0.62 m ³ |
| Footing depth (standard) | 37 cm |
| Shipment weight | 406 kg |
| Anchoring options | In-ground ✓ |

Warranty Information

| | |
|--------------------------|----------|
| Hot dip galvanised steel | Lifetime |
| Aluminium deck | 15 years |
| HPL seat | 15 years |
| Bearing construction | 5 years |
| Spare parts guaranteed | 10 years |

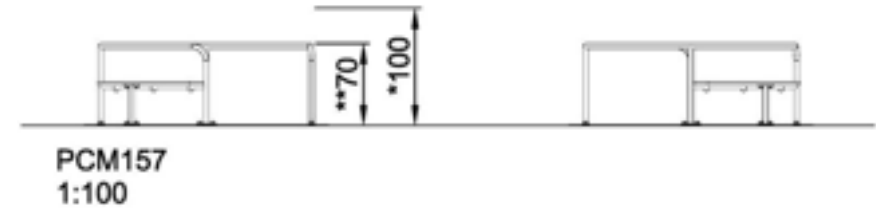
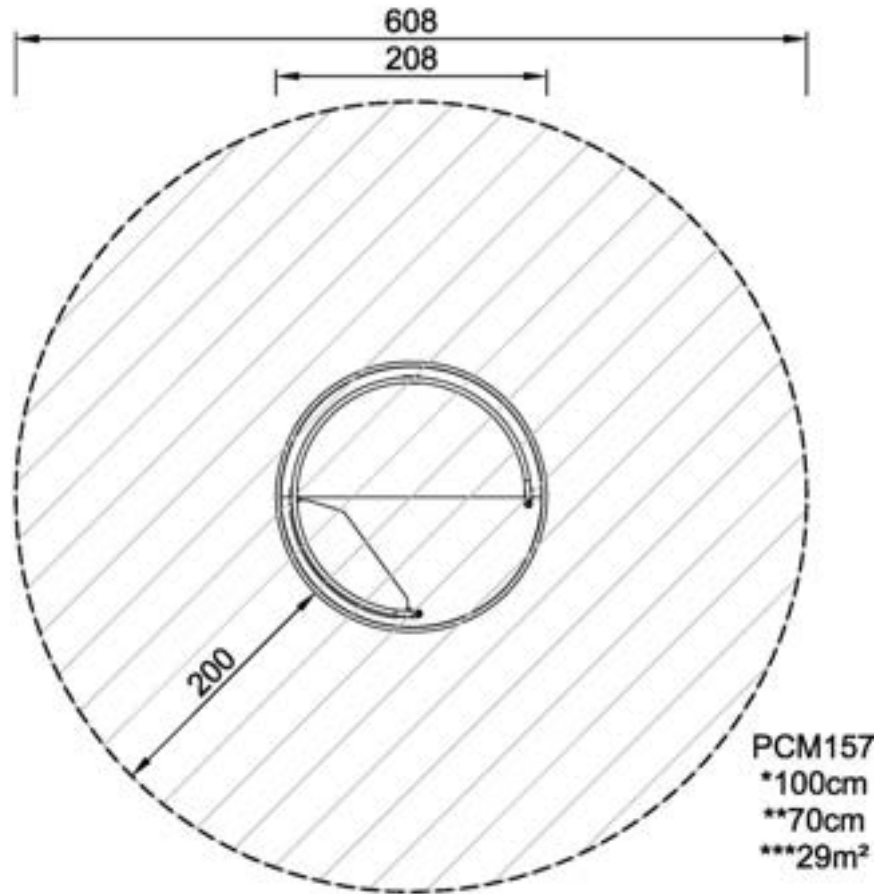


Wheelchair Carousel

PCM157

* Max fall height | ** Total height | *** Safety surfacing area

* Max fall height | ** Total height



[Click to see 1:100 ratio TOP VIEW](#)

[Click to see 1:100 ratio SIDE VIEW](#)

Wheelchair Carousel

PCM157



Bench

Social-Emotional: a secure resting point for less confident or physically agile users. Great point for adult users or assistants.



Handrails and side poles

Physical: pushing or pulling the carousel trains arm and leg muscles
Social-Emotional: pushing and pulling others facilitates cooperation and empathy; when to stop, how to take turns etc.



Rotation

Physical: pushing or pulling it into motion, children use their muscle strength and strengthen their cardio. The rotation develops the sense of balance and space when enjoying the ride.
Social-Emotional: listening and negotiating how slow or fast to go, children develop their empathy and cooperation skills.



Open space

Social-Emotional: room for many users, with or without assistive devices, to spin and play together. Training of cooperation and empathy.



Wide open entrance

Physical: enough space for securely jumping on and off while spinning, training agility, balance and coordination, as well as building bone density.
Social-Emotional: allows space for assistive devices and wheelchairs.

Wheelchair Carousel

PCM157



PHYSICAL
Joy of movement:
motor skills, muscle, cardio
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Joy of being together:
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WONDER
To wonder is motivated through play items that make children need and use their logical, abstract or creative thinking skills, as well as their memory.

Seesaw with Tyres

KPL112



| | |
|------------------------------------|---------------|
| Item no. KPL112-0602 | |
| General Product Information | |
| Dimensions LxWxH | 37x309x102 cm |
| Age group | 3+ |
| Play capacity (users) | 2 |
| Colour options | |



We all know and love the seesaw – it's a classic piece of playground equipment. We offer quality seesaws in many shapes and sizes, including the popular Multi Seesaw designed to ensure safe play for many children.

not available in your region, please contact your local KOMPAN agent for alternative materials

Note to Australian customers: This product is

Seesaw with Tyres

KPL112



The seat is made of High-Pressure Laminate HPL with a thickness 17.8mm and non skid surface texture according to EN 438-6. KOMPAN HPL has high wearing strength to ensure long lifetime in all climates.



The steel surfaces are hot dip galvanised inside and outside with lead free zinc. The galvanisation has excellent corrosion resistance in outside environments and requires low maintenance.



Coloured steel components have a base of hot dip galvanisation and a powder coated top finish. This provides an ultimate corrosion resistance in all climates around the world.

Item no. KPL112-0602

Installation Information

| | |
|--------------------------|---------------------|
| Max. fall height | 112 cm |
| Safety surfacing area | 11.3 m ² |
| Number of installers | 2 |
| Total installation time | 3.1 |
| Excavation volume | 0.59 m ³ |
| Concrete volume | 0.15 m ³ |
| Footing depth (standard) | 70 cm |
| Shipment weight | 93 kg |
| Anchoring options | In-ground ✓ |

Warranty Information

| | |
|--------------------------|----------|
| Galvanised/painted metal | 10 years |
| HPL seat | 15 years |
| Spare parts guaranteed | 10 years |

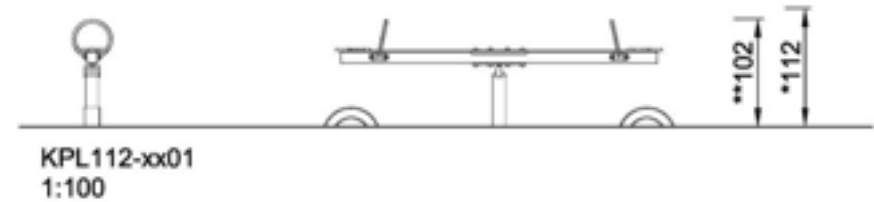
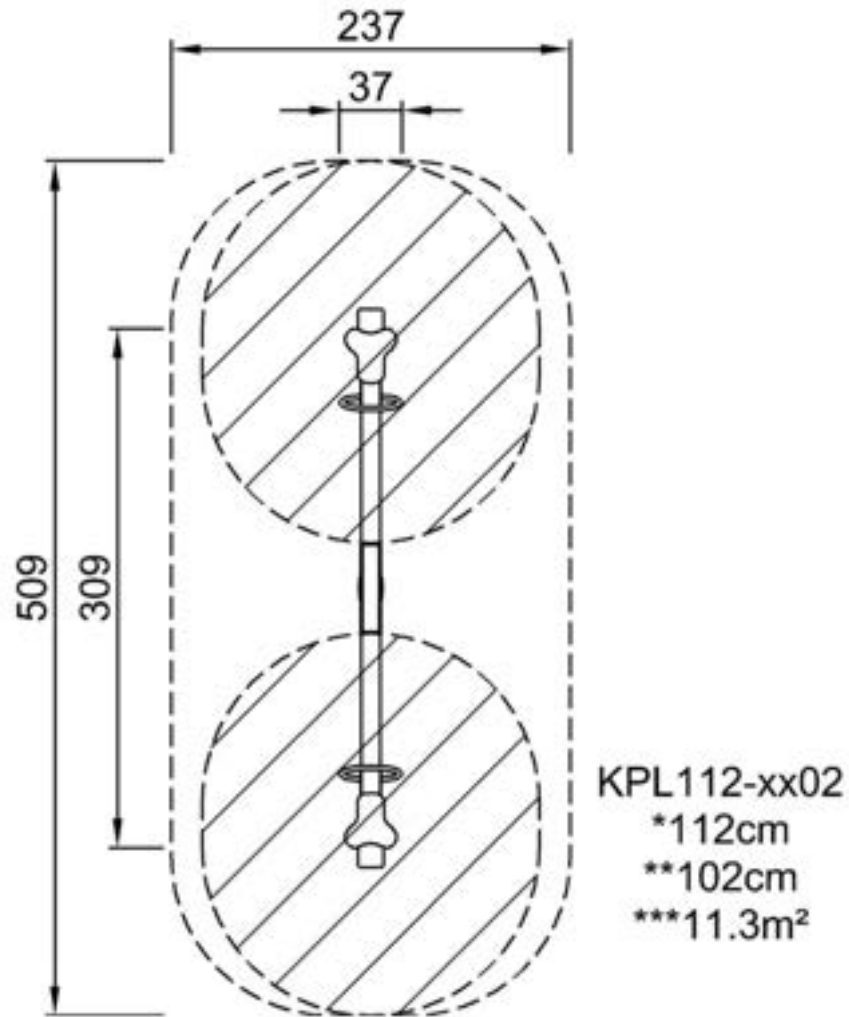


Seesaw with Tyres

KPL112

* Max fall height | ** Total height | *** Safety surfacing area

* Max fall height | ** Total height



[Click to see 1:100 ratio TOP VIEW](#)

[Click to see 1:100 ratio SIDE VIEW](#)

Seesaw with Tyres

KPL112



Handhold

Physical: the possibility to hold onto more areas of the handhold ensures a good grip, necessary for rocking intensely. This trains hand and arm muscles.



Rocking together

Social-Emotional: the possibility of rocking two together trains cooperation skills. Consideration of others when rocking.



Rocking movement

Physical: response to movements adds to spatial awareness and sense of balance. These are fundamental motor skills that help the child's ability to sit still on a chair which takes a good sense of balance.

Cognitive: trains the understanding of cause and effect: when I move my body, the spring responds with movement.

Seesaw with Tyres

KPL112



PHYSICAL
Joy of movement:
motor skills, muscle, cardio
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Spinner Bowl

ELE400024



Item no. ELE400024-3717LG

General Product Information

| | |
|-----------------------|---|
| Dimensions LxWxH | 52x55x60 cm |
| Age group | 4+ |
| Play capacity (users) | 1 |
| Colour options |  |



The Spinner Bowl makes the world go round and round! Hop in, pump your legs and sit and spin. Using centrifugal force and the weight distribution of the child, speeds can be controlled and stopping is a breeze. The Spinner Bowl secures the child in its generous depth seat and makes training balance a wild ride. When the bowl is filled with loose material

and spun in either direction, the force of rotation pushes the material from the centre and out through a drain hole. A useful tool in understanding centrifugal force and gravity, the Spinner Bowl is not only a thrill ride but a great science tool as well.



Spinner Bowl

ELE400024



The Spinner Bowl is made of recyclable PE. The bowl is moulded in one piece with integrated metal thread bushings and a water drain hole to ensure high durability in all climates around the world.



Heavy duty engineered bearing system with single row deep groove ball bearings with rubber seals. The fully closed bearing construction is lifetime lubricated and maintenance free.



The steel surfaces are hot dip galvanised inside and outside with lead free zinc. The galvanisation has excellent corrosion resistance in outside environments and requires low maintenance.



The Spinner Bowl is available in six different colour options.



The sand colored variant is made of rotomolded stone mixed PE material with non skid surface texture. Minor differences in the stone mix visuality of the material are to be expected.

Item no. ELE400024-3717LG

Installation Information

| | |
|--------------------------|--------------------------|
| Max. fall height | 100 cm |
| Safety surfacing area | 9.8 m ² |
| Number of installers | 2 |
| Total installation time | 1.2 |
| Excavation volume | 0.11 m ³ |
| Concrete volume | 0.06 m ³ |
| Footing depth (standard) | 90 cm |
| Shipment weight | 22 kg |
| Anchoring options | In-ground ✓ Surface ✓ |

Warranty Information

| | |
|--------------------------|----------|
| Hollow PE parts | 10 years |
| Bearing construction | 5 years |
| Hot dip galvanised steel | Lifetime |
| Hardware | 10 years |
| Spare parts guaranteed | 10 years |

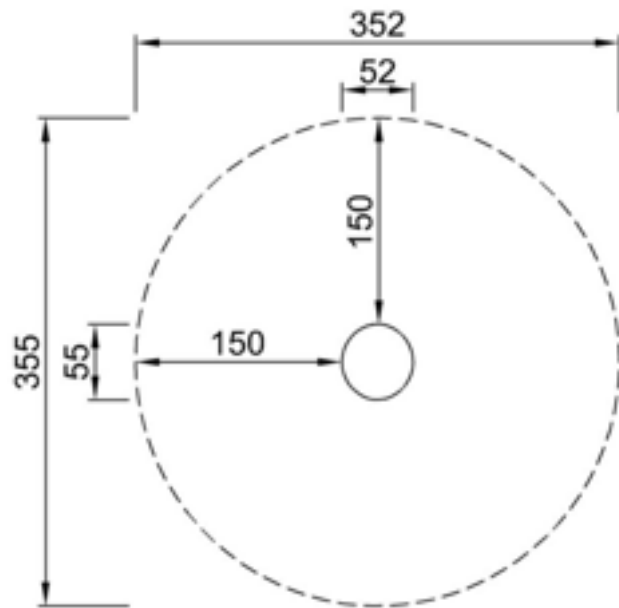


Spinner Bowl

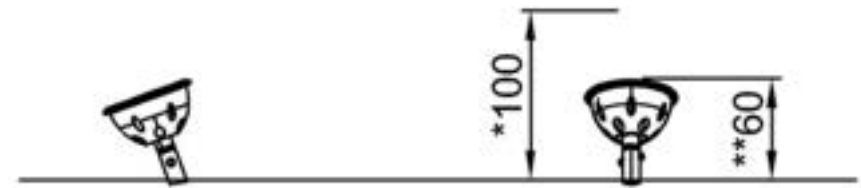
ELE400024

* Max fall height | ** Total height | *** Safety surfacing area

* Max fall height | ** Total height



ELE400024
*100cm
**60cm
***9.8m²



ELE400024
1:100

[Click to see 1:100 ratio TOP VIEW](#)

[Click to see 1:100 ratio SIDE VIEW](#)

Spinner Bowl

ELE400024



Tilted, spinning bowl

Physical: the sense of balance and the coordination are supported when spinning. This effects the ability to sit still for longer periods. Muscles are developed when pushing or pulling friends.

Social-Emotional: cooperation, helping others, turn-taking.

Cognitive: logical thinking when speeding up or slowing down the spin by either curling up or stretching.



Deep bowl

Social-Emotional: feeling of security when scooping in the bowl. Inclusive for all abilities.

Spinner Bowl

ELE400024



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Joy of movement:
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To hang in arms is the act of carrying the body with the hands or arms, possibly to traverse to another platform or play item.



SENSORY
To sense is the act of taking in information with the sensory system: seeing, feeling, hearing or sensing with the body.



BOUNCE
To bounce is the act of bouncing on a responsive, flexible, elastic or tensile surface.



JUMP
To jump is the act of jumping up or down on a hard surface.



SLIDE
To slide is the act of moving fast downwards seated on a slide.



CLIMB
To climb is the act of moving upwards, cross-coordinating arms and legs, on a vertical or inclined surface or net.



PULL
To pull is the act of pulling an item towards you or you towards an item with one or both hands, or possibly using the entire body.



SOCIALIZE
To socialize is the act of meeting, communicating or cooperating in an activity that stimulates and facilitates social interaction.



CONSTRUCT
To construct is the act of creating new patterns, shifting items or materials to new positions or constructing with materials that can be transformed or manipulated.



PUSH
To push is the act of pushing an item away from you with one or both hands, possibly with the entire body.



SPIN
To spin involves a fast, repeated horizontal or vertical turn of the body on a piece of equipment that facilitates the movement.



CRAWL
To crawl is the movement of moving forwards or backwards, cross-coordinating arms and legs, on a horizontal or slightly inclined surface.



ROCK
To rock is the action of rocking back and forth, or sideways, on e.g. a piece of spring equipment.



SWAY
To sway is the movement of swaying back and forth, or around, lying, seated or possibly standing, in a pendant or circular movement, e.g. on a hammock or on a rope.



DRAMATIC PLAY
Dramatic play is motivated through play items that stage a frame, place or environment for acting out make believe or role play scenarios.



ROTATE
To rotate involves a vertical or horizontal slower paced turn of the body, facilitated by a piece of equipment.



SWING
To swing is the movement of swinging back and forth, or in circular movement, seated, standing or lying, in an unhindered arc.



GLIDE
To glide is the act of moving from one point to another without shifting the feet, in a horizontal or vertical movement, in a seated, lying or standing position, letting gravity do the work.



RULES PLAY
Rules play is motivated through play items that suggest games-with-rules, cooperation and team work, e.g. tic-tac-toe, timers or ball games.




WONDER
To wonder is motivated through play items that make children need and use their logical, abstract or creative thinking skills, as well as their memory.

Sea Lion

KPL102



| | |
|------------------------------------|---|
| Item no. KPL102-0411 | |
| General Product Information | |
| Dimensions LxWxH | 36x91x86 cm |
| Age group | 2+ |
| Play capacity (users) | 1 |
| Colour options |  |



The springer is a playground classic with a strong appeal to all children. Every springer in our range is just waiting for a child to unlock its imaginative potential.



Sea Lion

KPL102



Panels of 19mm EcoCore™. EcoCore™ is a highly durable, eco friendly material, which is not only recyclable after use, but also consists of a core produced from 100% recycled material.



KOMPAN Springs are made of high quality spring steel according to EN10270. The springs are cleaned by phosphating before they are painted with an epoxy primer and a polyester powder coating as top finish. The springs are fixed by unique anti pinch fittings for maximum safety and long lifetime.



The springs are fixed by unique anti pinch fittings for maximum safety and long lifetime.



Handholds and footrests are made of injection moulded high quality nylon (PA6). PA6 has good wearing and impact strength.



Seat is made of a moulded PP insert with an outer soft layer of TPE rubber. TPE rubber has good shock absorption and ensures durable solution.

| | |
|---------------------------------|--------------------------|
| Item no. KPL102-0411 | |
| Installation Information | |
| Max. fall height | 60 cm |
| Safety surfacing area | 7.5 m ² |
| Number of installers | 2 |
| Total installation time | 2.3 |
| Excavation volume | 0.15 m ³ |
| Concrete volume | 0.00 m ³ |
| Footing depth (standard) | 45 cm |
| Shipment weight | 29 kg |
| Anchoring options | In-ground ✓ Surface ✓ |
| Warranty Information | |
| EcoCore HDPE | Lifetime |
| Springs | 5 years |
| Handle | 10 years |
| PE/PP components | 5 years |
| Spare parts guaranteed | 10 years |

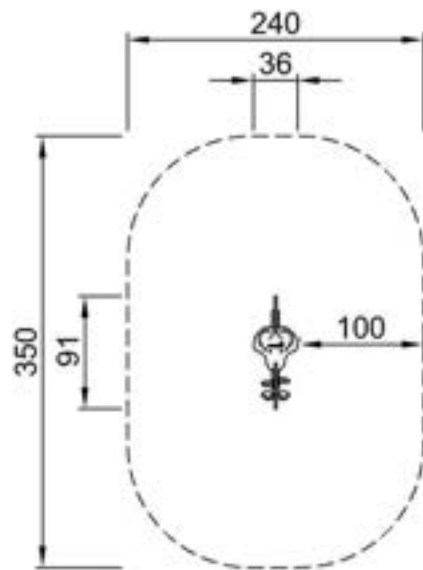


Sea Lion

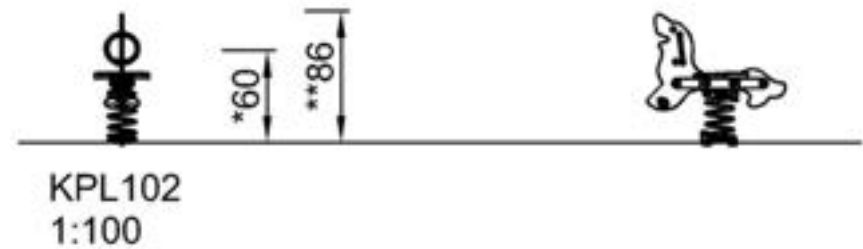
KPL102

* Max fall height | ** Total height | *** Safety surfacing area

* Max fall height | ** Total height



KPL102
*60cm
**86cm
***7.5m²



[Click to see 1:100 ratio TOP VIEW](#)

[Click to see 1:100 ratio SIDE VIEW](#)

Sea Lion

KPL102



Handhold

Physical: the possibility to hold onto more areas of the handhold ensures a good grip, necessary for rocking intensely. This trains hand and arm muscles.



Theme

Cognitive: suggests a theme and supports dramatic play, which stimulates languages and communication skills.



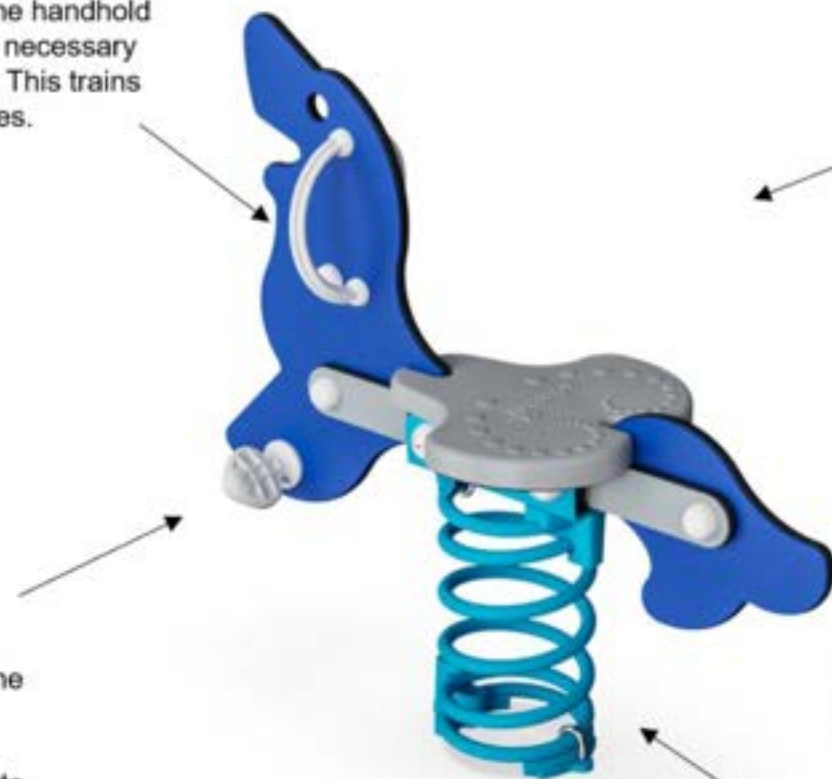
Foot support

Physical: a good footrest supports intensive rocking. Rocking stimulates the senses of balance and space that are fundamental in managing the world securely. To rock intensely also supports coordination and muscle strength.



Rocking spring

Physical: response to movements adds to spatial awareness and sense of balance. These are fundamental motor skills that help the child's ability to sit still on a chair which takes a good sense of balance.
Cognitive: trains the understanding of cause and effect: when I move my body, the spring responds with movement.



Sea Lion

KPL102



PHYSICAL
Joy of movement:
motor skills, muscle, cardio
and bone density



SOCIAL-EMOTIONAL
Joy of being together:
teamwork, tolerance and
sense of belonging



COGNITIVE
Joy of learning:
curiosity, understanding of causal
relationships and knowledge of the world



CREATIVE
Joy of creating:
co-creation and experimenting
with materials



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